



## ICT Competences Acquisition using the Concorde e-Learning Platform

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## ICT COMPETENCES ACQUISITION USING THE CONCORDE E-LEARNING PLATFORM

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**Abstract:** This communication presents some of the final results obtained in the frame of the EC funded Leonardo da Vinci pilot project with the title “Acquisition of Complementary Competencies through Open and Distance Education” (CONCORDE) and it complements other dissemination papers. Mainly, we focus here on the acquisition of the competences in the information and communication technologies using an innovative pedagogical model implemented at the level of the web platform. The targeted competences respond to the training needs identified in the first stage of the project. A web platform developed at Technical University of Cluj supports on-line training material organisation via web interfaces and open access to training resources through personalized interfaces. Evaluation tools, additional training resources and communication facilities, such as forum, are an integral part of this electronic platform. Some of these final results are outlined and disseminated in this communication.

**Keywords:** ICT skills and qualifications, e-Learning platform

### I. INTRODUCTION

To be successful in the European economy, the workforce must have up-to-date vocational skills relevant to the needs of employers. Information and Communications Technologies (ICT) can provide a flexible and convenient solution to the constraints of time, cost and access to training. Similarly people with outdated or inadequate skills can find difficulties to re-enter the labour market. Knowledge acquired in the formal education system, on the job or in a more informal way, is the key for everyone to controlling their future and their personal development.

Based on a training need analysis survey realized by seven partners at European level in what concerns e-competences, a training network is functional now and it is able to offer informal education in the areas corresponding to the partners' background: business administration, information technologies (ICT skills at basic and high level), plastic materials. The approach implements an e-Learning-based model which consists of the following key elements: definition of an informal training network that is trainee centred, the application of “learning by doing” principle when developing and studying the training material, flexible and customisable delivery of content, technological implementation of an pedagogical model based on spiral development of educational material (planning, implementation, evaluation), a web-based platform that supports both on-line content creation and running of learning campaigns [1][2].

The pedagogical innovations refer to different aspects related with: training network definition, criteria to develop educational materials suited to informal learning, a specific model for creation and management of materials which considers an on-line assistant, establishment of quality evaluation criteria.

From the technological point of view a web-based platform has been developed and it offers a set of complex tools for content creation and management, running training campaigns, allow self-learning and collaborative learning. The training material was developed to assist trainees in acquiring practical skills needed for complementary competencies and for employment purposes. It allows self-paced learning in a flexible way.

The acquisition of ICT skills is addressed with respect of life long acquisition of competences through informal learning and they are related with the use of ICT to help individuals to enforce their capacity of knowledge development, to increase their adaptability to new market situations, to allow in-service education and to enhance the learning situation in an integrated approach as presented [3][4].

## II. TARGETED GROUPS

The project addresses its results to a broad category of people in order to improve their skills and to pilot innovative technological experiences in using Open Distance Learning (ODL) materials on a web platform. The main target groups are:

- people that need various competences, different from those of the field they were trained or to update the current skills to new market situations
- students and graduates needing complementary skills, especially those related with digital competences or Internet Technologies
- unemployed or disadvantaged people
- managers and clerical staff
- people from plastic industry
- administrative and docent personnel from schools
- workers from SMEs
- people from public administration

## III. PEDAGOGICAL MODEL AND THE WEB PLATFORM

The pedagogical model (Figure 1) is technologically integrated on the web platform and the its main features are as follows:

- acquisition of competences in a constructivist paradigm
- the model assumes a cyclical process in a spiral approach
- stages: planning, implementation and evaluation
- training for future working opportunities
- promotion of active attitude, responsibility and interactivity
- educational environment depends on the technological settings
- both expert-learner evaluation for adaptation and quality control

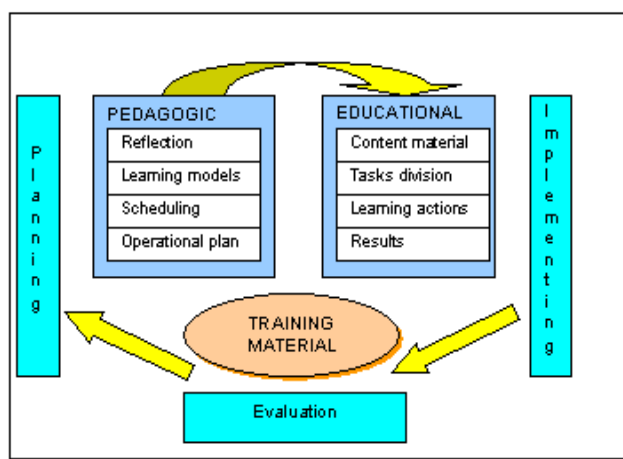


Figure 1. The pedagogical model in "CONCORDE"

To ensure the quality of the pedagogical model, a set of 10 "tips" have been adopted for quality control just from the designing of course content: 1) to establish concrete objectives, 2) to define criteria for evaluation, 3) to design a case of real life for problem solving, 4) to present strategies and recommend steps to solve the tasks, 5) each objective should be mirrored in a set of learning activities and tasks, 6) difficult tasks are divided in subtasks, 7) utilize contextual help (documents, tools, suggestions, readings, consultation, etc), 8) the format of the material could be text, glossaries, video, <audio, animations, simulations, etc., 9) promote collaborative tasks and stimulate communication, 10) respect authors rights and intellectual property rights [3].

### A) A web platform for competence acquisition

- ## B) Modelling and formalizing the content through an automated assistant

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- ```

graph TD
    A[ACQUISITION OF COMPLEMENTARY COMPETENCES] --> B[Competences needed and recommendations  
Module planning: Module 1, ..., Module n]
    B --> C[Mn: Module n  
M2: Module 2  
M1: Module 1]
    C --> D[Objectives M1]
    D --> E[UNIT 1, M1  
Learning  
Interactivity  
Tasks]
    D --> F[UNIT 2, M1  
Learning  
Interactivity  
Tasks]
    D --> G[UNIT k, M1  
Learning  
Interactivity  
Tasks]
    E --> H[Resource planning]
    F --> I[Activities planning]
    G --> J[Checkpoint planning]
    H --> K[Final Evaluation]
    I --> K
    J --> K
    K --> L[COMPETENCE CERTIFICATION]
  
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# Concorde

## Acquisition of Complementary Competencies through Open and Distance Education

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Figure 5. Analysis of the learning progress per unit

